



Noblesville Youth Baseball

Fall Rec 3rd and 4th Grade Division

Revised 8-15-2024

NO GUM OR SUNFLOWER SEEDS ARE ALLOWED AT NYB DUE TO THE ALL TURF INFIELDS. ANYONE FOUND VIOLATING THIS RULE CAN BE ASKED TO LEAVE THE FACILITY!

COACHES ARE RESPONSIBLE FOR ENSURING PLAYERS ARE FOLLOWING THIS RULE. IF PLAYERS ARE FOUND WITH GUM OR SEEDS, THE HEAD COACH WILL BE EJECTED FROM THE GAME. FUTURE VIOLATIONS CAN INCLUDE BANNING FROM NYB.

SCORES: The game score will be kept but standings will not be kept. Final scores do NOT need to be submitted. End of season tournament seeding will be a blind draw.

Fall Rec Tournament Format:

Game Length: 1 hour, 30 minutes **(HARD STOP)**

Indiana High School Rules are the base set of rules with the following modifications:

1. The overall purpose of this league is to provide age-appropriate, competitive baseball which will be enjoyable for all involved. We expect that the players, coaches, parents, and fans will conduct themselves with that purpose in mind.
2. All judgment calls by an umpire may not be protested or argued. Umpires have the final say.
3. Rules interpretation may be discussed as soon as the dispute arises. The umpire and the Head Coaches will resolve the dispute before play resumes. Only the Head Coach will address the umpire if a question arises. The Board Member on Duty or Commissioner will get involved if necessary. All decisions are final.
4. Coaches are responsible for the behavior of the team and fans. No arguing or poor sportsmanship from players, coaches, parent's, and fan's will be tolerated. Violations of this rule will result in ejection from the game and the ballpark.
5. Grace Period: For good cause, a 10-minute grace period will be extended after the scheduled start of the game. If, after this period of time has expired and a team has not shown itself ready to play, the game will be forfeited.
6. GAME START TIME ANNOUNCEMENT – The umpire will announce the official game start time to both teams.
7. Minimum Players to Play: The minimum number of players to start and finish a game is eight. There will be an automatic out in the 9th batting position.



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8. If a team needs substitute players, a player(s) from the 2nd grade league, preferably the same team name, must be utilized. No travel players can substitute. A player from the grade below may be pulled up until the roster reaches ten (10) players.

9. Complete game: A complete game will consist of six (6) innings except in the case of inclement weather or reaching the time limit. In the event of inclement weather, three (3) innings (2 ½ if home team is ahead) will be considered a complete game. The umpire will have the final determination when and whether a new inning will begin. The umpire will give the official start time to the Home Scorebook keeper. The Home Scorebook will serve as the official book of record. If a game is suspended in the middle of an inning due to weather or darkness and has gone at least 3 innings, then the final result of that game will revert back to the previous full inning played.

10. Scores and standings will be kept. However, the end of season tournament will be a blind draw.

11. Time Limit: Games will consist of 6 innings or a time limit. **No new inning will start after 75 minutes, 90 minute hard stop.**

TOURNAMENT ADDENDUM:

- During the Fall Rec Tournament, there is no hard stop. All games must be played until a winner is determined.
- No new inning will start after 75 minutes.

12. A new inning starts immediately after the 3rd out in bottom half of the previous inning.

13. Tie Breaker: Games ending in a tie after 6 innings can play a tie breaker inning if the time limit has not been exhausted. Each team will start the inning with one out and a runner on 2nd base who was the last out made in the previous inning.

14. Run Limit: A 6 run rule limit per inning will apply, except for the 6th or tie breaker inning. Beginning in the 6th inning, and beyond, there is no run limitation per inning. A Run Rule will apply: 15 runs after 3 innings, 10 runs after 4 innings and 8 runs after 5 innings.

15. Playing Time: All players must play a minimum of three (3) innings in a six (6) inning game; and a minimum of 2 innings in a four (4) inning game. No player will sit more than two (2) consecutive innings. The penalty for violation of this rule is game forfeiture.



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16. No metal spikes may be worn.

17. Games will be played on 65-foot base paths.

Coaches are responsible to verify bases are at 65 feet before the game starts.

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Hitting Rules:

1. The team will bat all dressed players.
2. If a player does not bat in their proper rotation, an out will be assessed and the correct batter will come to the plate for the next at bat.
3. No bat restrictions.
4. Bunting is allowed however, no slash bunting.

Pitching Rules:

1. There are NO WALKS in Fall Rec Baseball. When the count reaches 4 balls, a coach will enter the field to throw a maximum of 3 pitches to the batter if batter does not swing, they are out. If they foul it off, unlimited pitches until the ball is not fouled or put into play.
2. Pitchers will pitch from 46 feet.
3. Each pitcher will be allowed 40 pitches per game with no more than two (2) games pitched per week. A week is defined as Monday – Sunday.
4. When a pitcher is replaced in a game, he cannot re-enter the game as a pitcher.
5. If the pitch count is reached by the pitcher, the pitcher may finish pitching to that batter.
6. If a pitcher pitches in a game, the pitcher must have one (1) calendar day of rest before pitching again (i.e. if you pitch on Friday, you can't pitch on Saturday).
7. A pitcher must be replaced after two (2) trips to the mound in an inning. A pitcher must be replaced after a third trip to the mound for that same pitcher even if they are in different innings. A "trip to the mound" is defined as: any conversation or action between the coach and pitcher that delays the flow of the game (except for injury) as determined by the umpire.
8. A pitcher must be removed from pitching if he hits three (3) batters during the same game.



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9. No player may catch or pitch without a 1 inning break between these assignments. The player may play other positions during this break, but he/she may not move from pitching directly to catching or vice versa.
10. Pitching rules are subject to change for the end of season tournament.

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Game Rules:

1. Each team will field 10 defensive players: 1 pitcher, 1 catcher, 4 infielders, and 4 outfielders. No outfielder is to be positioned near or behind 2nd base.
2. Free substitution of all players since all dressed players will bat.
3. Dropped ball third strike will not apply.
4. Infield fly rule will apply.
5. No stolen bases or lead offs allowed. Runner cannot leave the base until the ball is hit. If the runner leaves prior to the ball being hit, the runner is out. The runner can advance to 2nd or 3rd base on a passed ball that goes beyond the turf halo batting area (into the green turf area behind the catcher).
6. A runner may advance to the next base (**but NOT HOME**) if a ball is overthrown to the pitcher.
7. No runner may advance HOME on a passed ball (a PITCHED ball that is thrown past the catcher) or an overthrow to the pitcher from the catcher.
8. In the interest of moving a game along, coaches are **ENCOURAGED** to use a courtesy runner for the catcher with two (2) outs when they are catching the next inning. Catcher must catch the entire next inning. Courtesy runner must be the last batted out. If the player who is courtesy ran for fails to catch the next inning, the game is forfeited.
9. A runner is out when the runner does not slide to avoid contact with a fielder that is making the play at the base. Headfirst slides are only permitted when retreating to a base. If a player headfirst slides attempting to advance into a base, they are out.



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10. **Any player from the batting team that is on the field must be wearing a helmet. A player** who takes their helmet off before reaching the dugout can, at the umpire's discretion, be called out.

General:

1. If a batter throws the bat, the batter will be warned on the first offense. After that, the batter will be called out each time he/she throws the bat the remainder of the game. This is a team penalty.
2. Any un-sportsman like behavior by a player, including but not limited to, throwing a bat, throwing a helmet, throwing a glove, throwing a fit, or anything else deem inappropriate, may result in the immediate ejection of a player from the game.

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3. If you have a complaint or concern, contact your league commissioner. If you are not satisfied with the decision/result, a written request concerning the situation must be submitted to the Board of Directors for review.
4. All rules questions/complaints should be directed to the League Commissioner. If necessary, the Commissioner will escalate to the Rules Committee Chairperson. These individuals can be found on the NYB Website. If necessary, the Rules Committee will escalate to the Program Director, Executive Director or Board of Directors.

For coaches, there are many fun and effective drills listed on our website. Go to www.noblesvillebaseball.org, click on Leagues > Coaching > Drills



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